



PATTERN 6

AQHA RANCH RIDING

Date:	09/07/2025
Show:	DQHA Regionenfuturity Sued
Class:	#196 - RO D430 - Rasseoffen Ranch Riding All
Judge:	Ages Dora Gocze

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored from 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		MANEUVER SCORES															Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
MANEUVER DESCRIPTION			W	WOs	RL	Ex L (R _L)	T	S, 1 1/2 R	W	T	Ex T	LL	S & B	SPR						
MANEUVER			1	2	3	4	5	6	7	8	9	10	11	12	13	14	15			
1	269	PENALTY										3								
		MANEUVER SCORE	0	0	-1/2	-1/2	-1/2	0	0	+1/2	-1/2	-1	0	0				+1/2		
2	232	PENALTY																		
		MANEUVER SCORE	0	0	0	-1/2	+1/2	0	0	0	0	-1/2	0	0				+1/2		
3	279	PENALTY					op													
		MANEUVER SCORE	0	0	0	-1/2	0	-1/2	0	0	-1/2	-1/2	0	-1/2				+1/2		
4	270	PENALTY								1										
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	0	+1	+1/2	-1/2	+1	+1/2	+1/2	+1/2				+1/2		
5	272	PENALTY																		
		MANEUVER SCORE	0	-1/2	0	0	0	-1/2	-1/2	-1	0	0	0	-1/2				+1/2		
		PENALTY																		
		MANEUVER SCORE																		
		PENALTY																		
		MANEUVER SCORE																		
		PENALTY																		
		MANEUVER SCORE																		
		PENALTY																		
		MANEUVER SCORE																		

Judge's Signature: _____ Printed from HSW